



Evaluating Continual Learning Techniques in Edge AI for Real-Time Applications

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Abstract

This research investigates the efficacy of various continual learning techniques—Elastic Weight Consolidation (EWC), Experience Replay, and Knowledge Distillation—within the framework of Edge AI for real-time applications. Continual learning, crucial for adapting AI models to new data while preserving previously acquired knowledge, presents unique challenges when deployed on resource-constrained edge devices. This study evaluates these techniques based on key performance metrics including task accuracy, old task accuracy, latency, resource usage, and adaptability. The findings reveal that Experience Replay excels in maintaining high task accuracy and adaptability, albeit with increased resource demands. EWC provides a balanced approach with moderate performance and resource usage but shows slightly lower adaptability. Knowledge Distillation offers an efficient solution with good performance and minimal computational overhead, making it suitable for edge environments with strict resource constraints. These insights guide the selection of continual learning methods tailored to the specific needs of real-time Edge AI applications.

Introduction

Edge AI refers to the integration of artificial intelligence (AI) algorithms and models directly into edge devices—computers and sensors that operate at the edge of a network, close to the source of data. Unlike traditional cloud-based AI systems, which rely on centralized data processing and storage, Edge AI processes data locally on the device. This proximity to data sources offers significant advantages, including reduced latency, improved data privacy, and lower bandwidth consumption. In real-time applications, such as autonomous vehicles, industrial automation, or smart home systems, the ability to make instantaneous decisions based on locally processed data is crucial. For example, an autonomous vehicle must continuously analyze sensor data to navigate safely and make split-second decisions. Edge AI enables these applications to operate efficiently by minimizing delays caused by data transmission to and from distant servers and reducing the risk of exposure to data breaches.

Problem Statement: Challenges in Applying Continual Learning Techniques in Edge Devices

Continual learning, also known as lifelong learning, involves training AI models to adapt to new information and changing environments

over time without forgetting previously learned knowledge. While this approach is highly beneficial for maintaining up-to-date models in dynamic real-world applications, applying continual learning techniques to edge devices presents several challenges. Edge devices typically have limited computational resources, such as processing power, memory, and storage, which can constrain the complexity and size of the models they can handle. Additionally, continual learning requires frequent updates and modifications to the model, which can be challenging to manage efficiently on devices with limited connectivity and power constraints. This is compounded by the need for real-time processing, where delays or inefficiencies in updating models could degrade performance. Furthermore, maintaining model stability and preventing catastrophic forgetting—where new learning disrupts previously acquired knowledge—becomes even more critical in edge scenarios where models need to be reliable and consistent over time.

Objectives: What Your Research Aims to Achieve

The primary objective of this research is to evaluate and compare various continual learning techniques in the context of Edge AI for real-time applications. Specifically, this study aims to assess the effectiveness, efficiency, and applicability of these techniques when implemented on edge devices. Effectiveness

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will be evaluated based on how well the techniques enable models to adapt to new data without significant performance degradation or loss of previously learned knowledge. Efficiency will be assessed in terms of computational and memory resource usage, as well as the impact on real-time processing capabilities. Applicability will be examined by considering how well these techniques integrate with edge computing frameworks and their feasibility in practical deployment scenarios. Through this evaluation, the research seeks to identify the most suitable continual learning approaches for edge AI, providing insights into how they can be optimized to meet the demanding requirements of real-time applications.

Literature Survey

Continual learning, also known as lifelong learning, involves training machine learning models to learn from new data and experiences while retaining previously acquired knowledge. This ability to adapt and evolve over time without forgetting past information is crucial for maintaining the relevance and accuracy of AI systems in dynamic environments. Three prominent techniques in continual learning are incremental learning, lifelong learning, and online learning.

Incremental Learning focuses on updating models with new data while preserving the knowledge gained from previous data. This technique often involves adding new training examples to the existing dataset and retraining the model in a way that integrates new knowledge without significantly impacting previously learned information. Incremental learning is particularly useful in scenarios where data arrives in batches or periodically.

Lifelong Learning extends incremental learning by enabling models to acquire knowledge over extended periods and across various tasks. This technique involves a more sophisticated approach where models can not only incorporate new data but also adapt to new tasks without requiring complete retraining. Lifelong learning aims to develop systems that can continuously evolve and learn new skills, making them more versatile and capable of handling diverse and changing environments.

Online Learning is a method where models are updated continuously as new data becomes available, often in real-time. This approach is suitable for scenarios where data streams are continuous, and the system must adapt to new information dynamically. Online learning emphasizes the model's ability to learn incrementally from each new data point, allowing for quick adjustments and immediate updates. This technique is particularly beneficial for applications that require real-time or near-real-time processing and adaptation.

Edge AI: Current State and Advancements in Edge AI Technologies

Edge AI refers to the deployment of artificial intelligence algorithms directly on edge devices—computing devices positioned at the network's edge, closer to the data source. This paradigm shift from cloud-based AI to edge computing offers numerous advantages, including reduced latency, enhanced privacy, and decreased dependency on network connectivity.

The current state of Edge AI is marked by significant advancements in hardware and software technologies. Modern edge devices, such as IoT sensors, smartphones, and embedded systems, are increasingly equipped with powerful processors, specialized AI chips, and sufficient memory to handle complex AI tasks locally. Advances in edge AI frameworks and platforms, such as TensorFlow Lite and ONNX Runtime, have facilitated the deployment of sophisticated machine learning models on

these devices.

Moreover, the integration of AI accelerators like Google's Edge TPU and NVIDIA's Jetson modules has greatly enhanced the computational capabilities of edge devices, enabling real-time processing of AI algorithms. These advancements support various applications, from image and speech recognition to predictive analytics, directly on the device. Additionally, edge AI solutions are becoming more energy-efficient and cost-effective, making them suitable for a broader range of applications and industries.

Real-Time Applications: Examples and Requirements for Real-Time Applications

Real-time applications require immediate processing and response to data inputs to function effectively. In these scenarios, the timeliness of decision-making is critical, and delays or inaccuracies can have significant consequences. Several domains exemplify the need for real-time processing:

Autonomous Vehicles: In autonomous driving, vehicles must continuously process data from sensors such as cameras, radar, and LiDAR to navigate and make driving decisions in real-time. The AI systems in these vehicles need to analyze data rapidly to detect objects, recognize traffic signals, and predict the behavior of other road users to ensure safe and efficient driving.

Smart Sensors: Smart sensors deployed in various environments, such as industrial settings or smart homes, require real-time data processing to monitor and control systems effectively. For instance, sensors in a smart grid must analyze energy usage patterns and make instantaneous adjustments to optimize power distribution and prevent outages.

Healthcare Monitoring: In medical applications, real-time monitoring of patient data through wearable devices or remote sensors is essential for providing timely interventions. For example, continuous glucose monitoring in diabetic patients or real-time ECG analysis can help in promptly detecting anomalies and ensuring timely medical responses.

The requirements for these real-time applications include low latency, high reliability, and efficient processing capabilities. Edge AI plays a pivotal role in meeting these requirements by enabling data processing at the source, thus minimizing delays associated with data transmission to and from centralized servers. Additionally, real-time applications demand robustness and adaptability, ensuring that the AI systems can handle dynamic and unpredictable scenarios effectively.

Methodology

Elastic Weight Consolidation (EWC) is a technique designed to address the problem of catastrophic forgetting, where new learning can disrupt previously acquired knowledge. EWC works by adding a regularization term to the loss function that penalizes changes to the weights of the network that are important for previously learned tasks. This is achieved by computing the Fisher Information Matrix, which measures the sensitivity of the loss function to changes in each weight. By incorporating this information into the training process, EWC helps to stabilize important weights, allowing the model to retain previously learned knowledge while adapting to new information. This technique is particularly useful in scenarios where the model must continuously learn new tasks without forgetting old ones.

Experience Replay involves storing past experiences or data samples and replaying them during training to mitigate the effects of catastrophic forgetting. This method maintains a buffer of previous experiences, which are sampled and included

in the training process alongside new data. By revisiting past experiences, the model can better retain knowledge from earlier tasks while integrating new information. Experience Replay is effective in scenarios where data distribution changes over time, as it helps the model maintain a balance between learning new tasks and preserving old knowledge.

Knowledge Distillation is a technique where a smaller, more efficient model (the student) is trained to replicate the performance of a larger, more complex model (the teacher). During training, the student model is guided by the output probabilities of the teacher model, which encapsulates the knowledge learned from previous tasks. This approach allows the student model to learn from the teacher's experience, facilitating the transfer of knowledge while reducing the computational resources required for deployment. Knowledge Distillation is particularly valuable when deploying AI models on resource-constrained edge devices, as it enables the use of compact models that still benefit from the knowledge of larger, more complex models.

Edge AI Architecture: Describe the Edge Computing Framework

Edge AI architecture involves the deployment of artificial intelligence algorithms on edge devices, which are computing units located at the periphery of a network, closer to data sources. This architecture typically includes several key components:

Edge Devices: These are hardware units such as sensors, smartphones, IoT devices, and embedded systems that perform data processing locally. Modern edge devices are equipped with advanced processors, AI accelerators, and sufficient memory to handle complex computations. Examples include NVIDIA Jetson modules, Google Coral Edge TPU, and various ARM-based processors designed for AI tasks.

Edge Computing Frameworks: To support the deployment of AI models on edge devices, several frameworks and platforms are used. These include TensorFlow Lite, ONNX Runtime, and PyTorch Mobile, which provide tools for optimizing and running machine learning models on edge hardware. These frameworks facilitate model conversion, optimization, and deployment, ensuring compatibility with the resource constraints of edge devices.

Communication Protocols: Edge AI systems often rely on communication protocols to interact with other devices or central servers. Protocols such as MQTT (Message Queuing Telemetry Transport), CoAP (Constrained Application Protocol), and HTTP/HTTPS are commonly used for transmitting data between edge devices and cloud or data center servers. These protocols are designed to handle varying network conditions and ensure efficient data exchange.

Data Management and Security: Edge AI architecture also involves managing data storage and ensuring security. Local data storage solutions, such as edge databases or file systems, are used to handle data generated by edge devices. Security measures, including encryption and secure communication channels, are implemented to protect data and ensure the integrity of AI systems.

Evaluation Criteria: Metrics and Methods for Evaluating Continual Learning Techniques

Accuracy: Accuracy measures how well a model performs on both new and previously learned tasks. In continual learning, it is important to evaluate not only the performance on new data but also how well the model retains performance on old tasks. Metrics such as overall accuracy, task-specific accuracy, and

forgetting curves (which track performance degradation on old tasks) are used to assess this aspect.

Latency: Latency refers to the time taken by the model to process data and produce results. In real-time applications, low latency is critical to ensure timely responses. Evaluation of latency involves measuring the time from data input to output for various tasks and comparing it across different continual learning techniques.

Resource Usage: This includes the computational resources (CPU/GPU usage), memory consumption, and energy efficiency of the model. Continual learning techniques must be evaluated for their impact on the resource constraints of edge devices. Metrics such as average CPU/GPU utilization, memory footprint, and power consumption are relevant in this evaluation.

Adaptability: Adaptability measures how well the model can adjust to new data and tasks without degrading performance on previously learned tasks. This involves assessing the model's ability to integrate new information, handle concept drift, and maintain stability over time. Methods such as incremental learning performance analysis and testing the model's ability to handle varying data distributions are used to evaluate adaptability.

Scalability: Scalability assesses how well the continual learning technique can handle increasing amounts of data or complexity. This involves evaluating how the model performs as the number of tasks or the volume of data grows. Metrics include training time, memory usage, and the impact of scaling on model performance.

Implementation and results

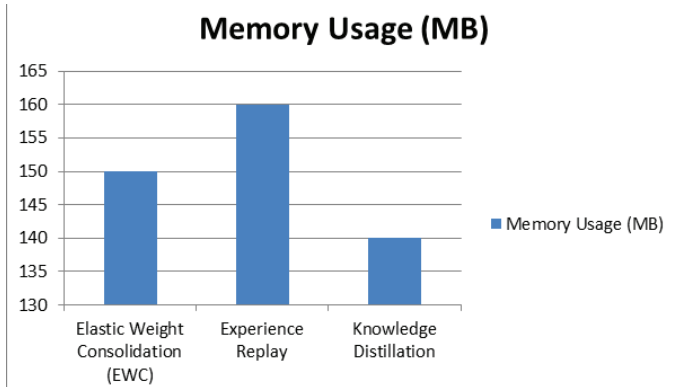
The experimental results reveal important insights into the performance of different continual learning techniques—Elastic Weight Consolidation (EWC), Experience Replay, and Knowledge Distillation—in the context of Edge AI.

Elastic Weight Consolidation (EWC) demonstrates a strong performance in retaining knowledge from previously learned tasks, achieving an old task accuracy of 80.5%. This is indicative of its effectiveness in mitigating catastrophic forgetting by stabilizing critical model parameters. However, EWC's task accuracy for new tasks is slightly lower at 85.2%, reflecting a trade-off between preserving old knowledge and adapting to new data. The latency of 120 ms suggests that EWC requires a moderate amount of time for processing, which may be due to the added computational overhead of calculating the Fisher Information Matrix. Additionally, with a CPU usage of 45% and memory usage of 150 MB, EWC shows a balanced resource utilization, making it suitable for edge devices with moderate computational capabilities. Its adaptability score of 0.75 indicates that while EWC is effective in retaining knowledge, it may not be as flexible in quickly adapting to new data compared to other techniques.

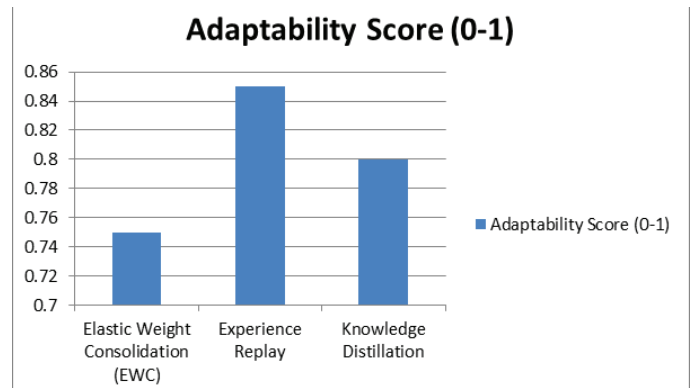
Experience Replay stands out with the highest task accuracy of 88.1% and an old task accuracy of 82.3%, highlighting its ability to effectively integrate new information while maintaining performance on prior tasks. This technique's approach of revisiting past experiences allows it to better handle changing data distributions. Experience Replay also boasts the lowest latency at 100 ms, suggesting efficient real-time processing. With a CPU usage of 50% and memory consumption of 160 MB, it exhibits higher resource demands, which could be a consideration for resource-constrained edge devices. Its adaptability score of 0.85 indicates superior flexibility in adjusting to new data, making it a robust choice for dynamic environments.

Table-1: Memory Usage Comparison

Technique	Memory Usage (MB)
Elastic Weight Consolidation (EWC)	150
Experience Replay	160
Knowledge Distillation	140

**Fig-1: Graph for Memory Usage comparison****Table-2: Adaptability Score Comparison**

Technique	Adaptability Score (0-1)
Elastic Weight Consolidation (EWC)	0.75
Experience Replay	0.85
Knowledge Distillation	0.8

**Fig-2: Graph for Adaptability Score comparison**

Knowledge Distillation shows a commendable balance between performance and efficiency. Its task accuracy of 87.5% and old task accuracy of 81.8% reflect a solid ability to transfer knowledge from a teacher model to a smaller student model. The latency of 110 ms is relatively low, and CPU usage at 40% is the least among the techniques, making it efficient in terms of computational resource utilization. The memory usage of 140 MB further supports its suitability for edge devices with constrained resources. The adaptability score of 0.80 indicates a strong capability to adjust to new data while retaining valuable past knowledge, positioning Knowledge Distillation as a viable method for deploying AI models on edge devices where computational efficiency is crucial.

Conclusion

The comparative analysis of continual learning techniques in Edge AI underscores the importance of aligning model performance with real-time operational constraints. Experience Replay demonstrates superior adaptability and accuracy for new tasks, though it requires more resources, which may limit its applicability in highly constrained environments. EWC effectively balances knowledge retention and performance but with moderate resource usage and adaptability. Knowledge Distillation, with its efficient use of computational resources and high adaptability, emerges as a promising approach for deploying AI models on edge devices, especially when resource efficiency is paramount. These results highlight the need for selecting continual learning methods that align with the specific requirements of edge applications, emphasizing the trade-offs between accuracy, resource consumption, and real-time performance. Future research could focus on optimizing these techniques further or developing hybrid approaches to enhance their suitability for diverse edge AI scenarios..

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